# **Rosie Sheldon**

www.linkedin.com/in/rosie-sheldon-99709324b

# Key Skills

- Sound Design and interactive implementation (FMOD, Unity)
- Music Composition and Production
- Music Performance (Piano, voice, guitar, clarinet)
- Audio Mixing (Logic Pro)
- Video Editing (Final Cut Pro) •
- **Computer Skills** •
- **Creativity**, thinking outside the box to find original solutions.
- Keen attention to detail, ensuring to always complete tasks to their fullest potential.
- Independence and problem-solving skills through Ð experience of studying abroad.

M20 6HA

Mobile: 07557 105451

Address: 12 The Drive,

Leadership skills developed through game audio projects during international year and society committees.

Email: rosie.sheldon2@gmail.com

Didsbury Village,

- Strong teamwork skills developed from collaboration in various society committees and group projects throughout university.
- An aptitude for organisation from university assignments, • working efficiently to complete tasks before the deadline.

Link to portfolio (YouTube): <u>www.youtube.com/@rosiesheldon</u>

# Work Experience

# Podcast Editor / My Trauma Is Chronic But I Am Iconic!

Feb 2024 - now | Remote

Responsible for the entire audio and video editing process for the podcast, additionally creating 4 short format videos that showcase highlights from the episode. Also creating the thumbnails for YouTube and Spotify.

# Store Assistant / Chase Music

Sep 2023 - now | Manchester

Secretarial and administrative duties such as answering customer queries, packing and sending out online orders, pricing and tagging products on the shop floor, organising and pricing incoming and outgoing stock.

#### Band Member (clarinet) / Ashley Music School

Sep 2020 - Jul 2021, May 2023 - Jul 2023 | Whitmore

Hired to play clarinet in a small ensemble, performing in two concerts.

## Composer & Sound Designer / Arctic Game Lab 'Femme Jam'

Nov 2021 | Skellefteå, Sweden

- Created and implemented non-linear interactive music and sound effects for a game, made in one weekend. 0
- Utilised FMOD and Unity to create an endlessly looping, dynamically interactive soundtrack. 0
- Link to download the game: https://rosie-lee.itch.io/super-meowers. 0

#### Committee Positions / Student Music Societies

Sep 2019 - Jul 2023 | Keele University

- Musical Director and Librarian for Symphonia Orchestra.  $\circ$
- Treasurer and Musical Director for Keele Acapella. 0
- Secretary for Keele University Music Union. 0

#### Workshop Assistant / Gifted Workshops

Jul 2017 - Aug 2018 | Stoke-on-Trent

Helped out at weekly 2-hour creative workshops for children with additional needs, encouraging them to focus on music, artwork and various other activities.

#### Shop Assistant / The Music Store Pro

2016 - 2017 | Stoke-on-Trent

Assisted the retail staff with their duties, learned about the products they sell, cleaned and tidied the shop floor, sorted out incoming and outgoing deliveries, organised the stock and generally helped out where needed.

# Education

## BA in Music and Music Technology with International Year [1<sup>st</sup>]

Keele University Sep 2018 - Jul 2023

Sound Designer & Musician

- $\circ$  Graduated with a first-class bachelor's degree on 20<sup>th</sup> July 2023.
- Studied music composition, production, mixing, mastering, performance, sound design and ethnomusicology. Some modules included: Commercial Sound Applications, Final Performance, Podcast and Radio Production, Realtime Sound Processing, Digital Sampling, Creative Sound Design, Intermediate Composition and Record Production.
- For the academic year 2021/22, studied abroad at the music campus of Luleå University of Technology in Piteå, Sweden:
  - Arranged, recorded and produced an acoustic cover of *Bury the Light* by Casey Edwards and Victor Borba: <u>https://youtu.be/xwCamEPCmBM?feature=shared</u>
  - Collaborated in a game audio group project with students at another campus of the university that studied video game production. They created a video game from scratch with Unity and we, as the audio team, created the interactive music and sound effects using FMOD, working together to complete the game by the deadline.

# **Other Qualifications & Skills**

•	A Levels	-	Jul 2017
	<ul> <li>Extended Project: A</li> </ul>		
	<ul> <li>Music: C</li> </ul>		
	• German: E		
•	Keele SU Certificate for Volunteering: Silver Award	-	May 2021
•	The Associated Board Grade 7 Piano: Distinction	-	Jul 2019
•	Level 1 Food Hygiene and Safety	-	Mar 2018
٠	10 GCSEs A*-C (including Maths and English)	-	Jul 2015
•	The Associated Board Grade 5 Music Theory: Merit	-	Mar 2012
•	The Associated Board Grade 4 Descant Recorder: Distinction	-	Dec 2011
Languages			
	<ul> <li>Swedish - Conversational level</li> </ul>		

German - Basic level

# References

#### Fiorella Montero-Diaz

Lecturer at Keele University r.montero.diaz@keele.ac.uk Character reference

#### Miroslav Spasov

Lecturer at Keele University m.spasov@keele.ac.uk Academic reference