

GIACOMO FAHY

Sound Designer | Sound Recordist


"Giacomo is a talented sound recordist, editor and sound designer capable of imaginative sound design across a range of subject matter. He comes highly recommended. He is great to work with!" - Mike Wyeld, Sound Designer of 20+ years

C O N T A C T

 +44 7586 464625

 giac8017@gmail.com

 Bromley, London

 <https://giac8017.wixsite.com/portfolio8017>

My showreels and portfolio can be found here

P R O F I L E

I'm someone who's very creative, adaptable and I take my own initiative in a lot of my own work. Through my education as well as professional endeavours I have gained experience in all roles associated with sound design. I have experience with hands on recording, music editing, sound supervisor, sound designing, foley recordings, ADR dubbing, dialogue editing and SFX creation.

I have my own sound recording kit, editing laptop as well as my own personal sound library which has 350 individual sound effects.

S K I L L S

- Sound Design
- Foley Recording
- Location Sound Recording
- Pro Tools
- Sound FX Creation
- Dialogue Editing
- ADR Dubbing
- Sound Mixing
- Logic Pro X
- Premiere Pro

P R O J E C T S

The Duel That Killed Kit Marlowe

Sound Designer and Foley Artist

- Final Pro Tools File with 158 tracks
- All Sound FX and Foley created by myself
- Dialogue Editing, Music Editing and Mixing done by me

Edith

Sound Designer and Foley Artist

- Large Focus on Sonic Storytelling
- All Sound FX and Foley created by myself
- Dialogue Editing, Music Editing and Mixing done by me

Behind The Beaded Curtain

Sound Designer and Supervisor

- Organised and oversaw on-set recordings
- Coordinated multiple sound team members
- Professional recording kit used on set
- Large amount of foley and sound FX done by me
- Sound Library and personal recordings
- Dialogue Editing, Music Editing and Mixing done by me

E D U C A T I O N

Film and Television Ba (Hons)
Upper Second Class Honors (2:1)
University of the Arts London
2021 - 2024

International Baccalaureate
King George V School
2019 - 2021



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TECHNICAL EXPERIENCE

- I've used the mix pre-6, zoom f6, zoom f3, tascam portacapture x6, zoom h6, zoom h4, rode wireless go 2s, senheiser g4s, senheiser K6ME66, rode NTG5 and rode NTG3
- I'm knowledgeable of and can use pro tools, premiere pro, adobe audition, logic pro x and audacity. My primary editing program is pro tools through for it's overall versatility
- I've done all my own sound on 3 of the films I worked on and have a sound library with 350 of my own personal recordings.
- I've used the RX 10 izotope and supertone clear to improve the clarity of recordings.

TEAMWORK

In all the projects I listed I was working in teams of 20-30 people. In all of that I've developed good communication and teamwork. I've worked in a variety of roles too from supervising a whole sound department to working alone as the only sound department member and just as an assistant to a head of sound.

I take initiative and try to suggest ideas to other team members but also actively listen to my team members to make sure my work compliments theirs. I've worked to try and add other visions into the sound of my projects. I always aim to be honest and communicate with my teammates about how my work is going and to keep them updated.

PROJECTS

Scarred Face

Sound Assistant

- Stereo Boom Operator on Set
- Assisted with Foley Recordings
- Supplied Sound FX

The Support

Sound Designer and Boom Operator

- Professional music mastering from abbey road
- Dialogue Editing, Music Editing and Mixing done by me
- Sound libraries and personal sounds used
- Boom Operator on set
- Set up recording kit and operated it alone during some scenes

Sympathy for Mr Quack

Boom Operator and ADR dubbing

- Performed kit setup
- Operated boom over 2 days of shooting
- Operated sound kit alone in certain scenes
- Recorded and placed in ADR dub

Phoenix Hall Student Rules

Head of Sound

- Operated sound kit on set
- Professional recording kit used on set
- Large amount of foley and sound FX done by me
- Sound Library and personal recordings
- Dialogue Editing, Music Editing and Mixing done by me

PASSIONS

Story Writing

I've been a screenwriter on a few films and have been working on my own stories for a long time. I write story ideas for TV shows, films and games.

Game Design

I've worked on making a few games and I've made a few rpgs. I make a lot of story games to use my writing in these a lot too.

Sonic Storytelling

I have a lot of passion for the use of sound as a storytelling tool in media and the ways it can really tell it's own story.

Martial Arts

I've been training in martial arts for around 5 years now with training in MMA, muay thai, judo, taekwondo and a bit of capoeira.